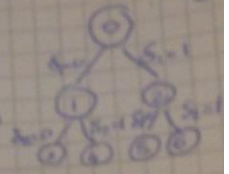


Ex 2 MILP

$$\begin{aligned} \max_{x_1, \delta_1, \delta_2} \quad & \delta_1 + \delta_2 - x_1 \\ & x_1 + \delta_1 \geq 1.5 \\ & \delta_1, \delta_2 \in [0, 1] \\ & x_1 \geq 0 \end{aligned}$$

Transition and relaxation node 0

$$\begin{aligned} \max \quad & \delta_1 + \delta_2 - x_1 \\ & x_1 + \delta_1 - s_1 = 1.5 \\ & \delta_1 + s_2 = 1 \\ & \delta_2 + s_3 = 1 \\ & x_1, s_1, s_2, s_3, \delta_1, \delta_2 \geq 0 \end{aligned}$$



Phase 1 relaxation node 0

$$\begin{aligned} \min \quad & y_1 + y_2 + y_3 \\ & x_1 + \delta_1 - s_1 + y_1 = 1.5 \\ & \delta_1 + s_2 + y_2 = 1 \\ & \delta_2 + s_3 + y_3 = 1 \\ & x_1, s_1, s_2, s_3, \delta_1, \delta_2, y_1, y_2, y_3 \geq 0 \end{aligned}$$

	0	x_1	s_1	s_2	s_3	δ_1	δ_2	y_1	y_2	y_3
0	0	0	0	0	0	0	0	1	1	1
x_1	1.5	1	-1	0	0	1	0	1	0	0
s_1	1	0	0	1	0	0	0	0	1	0
s_2	1	0	0	0	1	0	0	0	0	1

Phase 1 OK! since I start having in the basis 3 variables which are not y_1, y_2, y_3 I can proceed with Phase 2 (feasibility is guaranteed)

If this does not happen at the beginning, I need to solve Phase 1 till the end.

Phase 2 for relaxation of node 0

	x_1	s_1	s_2	s_3	δ_1	δ_2
0	-1	0	0	0	1	1
1.5	1	-1	0	0	1	0
s_1	1	0	0	1	0	1
s_2	1	0	0	0	1	0

→ Add 2nd row to the 1st to bring x_1 in the basis

	x_1	s_1	s_2	s_3	δ_1	δ_2
1.5	0	-1	0	0	2	1
x_1	1.5	1	-1	0	0	1
s_1	[1	0	0	1	0	0] Aux
s_2	1	0	0	0	1	0

1.5/1 y_1

$$\begin{aligned} -2 \cdot \text{Aux} &= [-2 \ 0 \ 0 \ -2 \ 0 \ -2 \ 0] \\ &\downarrow \\ &\text{sum this to 1st row} \\ &\text{and sum -Aux to 2nd row} \end{aligned}$$

	x_1	s_1	s_2	s_3	δ_1	δ_2
-0.5	0	-1	-2	0	0	1
x_1	0.5	1	-1	-1	0	0
s_1	1	0	0	1	0	1
s_2	[1	0	0	0	1	0] Aux

	x_1	s_1	s_2	s_3	δ_1	δ_2
-1.5	0	-1	-2	-1	0	0
x_1	0.5	1	-1	-1	0	0
s_1	1	0	0	1	0	1
s_2	1	0	0	0	1	0

Phase 2 finished!

$$x = \begin{bmatrix} 0.5 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1 \end{bmatrix} \begin{matrix} x_1 \\ s_1 \\ s_2 \\ s_3 \\ \delta_1 \\ \delta_2 \end{matrix}$$

→ Since s_1 and s_2 have binary values the solution of the relaxed problem is the optimal solution of the original MILP!
Optimal cost 1.5